M4A1

How to Install ?

With OpenIV go to: Grand Theft Auto V\Mods\update\x64\dlcpacks\patchday3ng\dlc.rpf\x64\models\cdimages\weapons.rpf

OR depending on your game\patchday8ng\dlc.rpf\x64\models\cdimages\weapons.rpf

In Edit mode first replace the texture file "w_ar_carbinerifle.ytd"